

Video game archive is planned

The University of Texas at Austin announced a partnership with several video-game designers to help establish the UT Videogame Archive.

The university said it will have a fundraiser Sept. 4 featuring video-game industry leaders Richard Garriott, Warren Spector, George Sanger and Bill Botorff.

The university's Center for American History will have the event the night before the start of the Austin, Texas, Game Developers Conference. The fundraiser will feature live music, a silent and live auction, participatory games including Segway Polo, vintage video games and a catered buffet.

Tickets for the event are priced at \$5,000, \$1,000, \$500 and \$75 levels, with auction items to include a weightless flight aboard a Boeing 727 aircraft.

"The center is poised to become a major repository of historically significant material and documentation related to the evolution of the video-game industry," said Don Carleton, executive director of the Center for American History. "Austin is home to hundreds of the most prominent names in game development. It just makes sense that the University of Texas at Austin house a research archive dedicated to the study of this industry ..."

Copyright 2007 by United Press International

This document is subject to copyright. Apart from any fair dealing for the purpose of private study, research, no part may be reproduced without the written permission. The content is provided for information purposes only.